

vtech[®]

User's Manual

Voyager Adventure Pack Snapshot Safari™



© 2002 VTech

Printed in China

91-01554-017-000 (美)

Dear Parent:

At VTech®, we know how children love to take control of playtime, creating their own fun adventures and making their own discoveries. That's why we created the **Voyager Adventure System™** a system of interactive learning products that empower children while learning, and spark their curiosity for more.

The Voyager Adventure System™ delivers a personalized learning experience where fun, interactive adventures come to life with incredible realism. Children just point and touch to explore ten feet of colorful, scrolling landscapes that are filled with cool sound effects and vivid imagery.

Each Voyager adventure uses revolutionary technology that actually tracks your child's progress and remembers where they have traveled on their learning journey then responds and adapts to keep the adventure new and exciting. With Voyager, children control the adventure and decide where they want to go - no two adventures will be the same!

Adventure Packs are expandable accessories that allow the Voyager Station to deliver new stories and educational activities to keep children constantly engaged. Each accessory has over 20 games that teach important skills such as reading, math and problem solving. With new Adventure Packs, the learning and fun won't end.

At VTech®, we are committed to creating fun learning toys that foster a child's intellectual and social development. We thank you for trusting **VTech®** with the important job of helping your child explore a new world of learning!

Sincerely,

Your Friends at VTech®

To learn more about the **Voyager Adventure System™** and other **VTech®** toys, please visit www.vtechkids.com

Table of Contents

Introduction 1

Getting Started 2

How to Play 3

Icon Bar 3-4

Exploration 4

Adventure 5

Activities 5-7

Introduction

VOYAGER ADVENTURE PACK - SNAPSHOT SAFARI™

Thank you for purchasing the **VTech® Voyager Adventure Pack - Snapshot Safari™**. Adventure Packs are expandable accessories that introduce new stories, characters and educational content for the **Voyager Adventure Station™**. Each adventure pack features engaging, interactive, colorful content that puts kids in control of learning.

In Snapshot Safari, children can join the Adventure Kids on an amazing safari that will take them to Africa, Australia and Asia in search of exotic animals. As they explore the animal kingdom, kids can play over 20 great games that each important skills such as spelling, vocabulary development, story comprehension, math, logic, animal facts and geography.

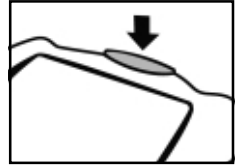
Start building your Voyager Adventure Pack library! Look for other original titles now!



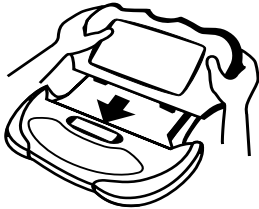
Getting Started

1. ATTACH ADVENTURE PACK

- Make sure the unit is turned OFF.
- If there is already an Adventure Pack attached, you may remove it by pressing up on the Adventure Pack lock.
- Slide the Snapshot Safari Adventure Pack into the main unit as shown below.
- Press firmly until the Adventure Pack is locked into place by the lock at the top of the unit.



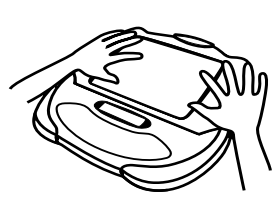
(1)



(2)

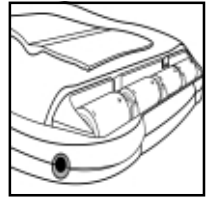


(3)

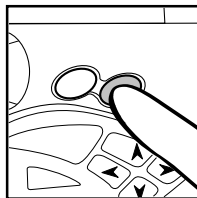


2. SUPPLY POWER

- Insert 4 C (UM-2/LR14) batteries.
- Power can also be supplied through a 9V --- 300mA AC center-positive $\text{+} \rightarrow \text{--}$ power adaptor (sold separately).



3. PRESS THE ON BUTTON



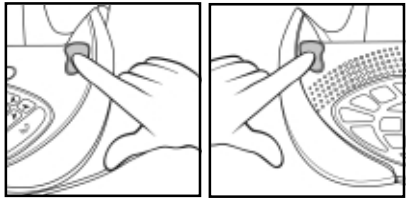
4. TYPE YOUR NAME

- At the voice prompt, "What's your name?" please type your name using the keyboard.
- Use the Erase key if you make a mistake and want to correct it.
- Press Enter when you are finished typing your name.
- The Adventure Pack should scroll to the title screen to set up the new adventure. It will keep your name in its memory until the Voyager Adventure Station is turned off.

How To Play

There are many ways to play and explore with the Voyager Adventure Pack.

- Use the pen to touch the interactive picture and get fun facts, voice and sound effects.
- Use the Arrow buttons to explore new interactive pictures.
- Press the Story Key to hear the story of the “Snapshot Safari”.
- Use the pen to touch the icon on the top of the screen to start activities or launch the Snapshot Safari adventure.



Icon Bar

LEFT/RIGHT ARROW ICONS

Use the pen to touch the left and right arrow icons to scroll the picture left or right. A light tap will move the picture one segment and holding the pen on the the icon will continue to move the picture until you release it.



ACTIVITY ICON

Touch the soccer ball icon to see the list of activities in that scene. If two scenes are showing at once, the Voyager Adventure Station will scroll to one or the other and then display activity list. Use the directional arrow keys on the keyboard to highlight an activity and press the Enter key to select it.



CAMERA ICON

This icon will launch the Snapshot Safari activity. When you touch this icon with the pen, you will have one question to answer. Answer correctly and you will get a photo!



HOME ICON

Touch this icon to start the story again, or to explore the first scene



ALBUM ICON

Touching this icon with the pen will tell you how many photos you have taken so far. (You can take photos by answering questions after touching the camera icon with the pen.) Touch the Album Icon again and you can go to the final scene and see the photos you have taken!



EXIT

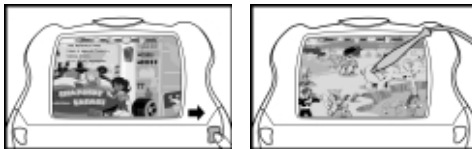
Touch this icon to exit the current activity.



Exploration

Use the pen to touch on the picture and hear fun voice, sfx and facts about the picture. In the Snapshot Safari Adventure Pack, there is a lot to learn about each animal, so be sure to touch the animals more than once!

You can use the arrow buttons to explore new pictures to the left or right. When you have reached the farthest boundaries of the Adventure Pack it will let you know with a sound effect.



Adventure

To start the Snapshot Safari Adventure, use the pen to touch the camera icon. You will get one question each time you touch the camera. If you answer the question correctly, the Adventure Kids take a picture! Try to collect as many photos as you can!

To check your progress, touch the Album Icon and hear how many photos you have collected. Touch the Album Icon again, and the picture will scroll to the final scene where you can see all the photos you have taken!



Activities

Press the Soccer Ball icon to see the available activities on the LCD screen. Highlight the activity you want to play by using the directional keys and press the Enter key to start.

There are several activities in each scene. Explore and see if you can find them all!



Animal Quiz

You will hear an animal sound effects. Use the pen to touch the correct animals in the picture. Don't forget to use the arrow buttons to scroll and explore for the correct answer!

Continent Count

As you explore the scenes, try to remember which animal belongs in which continent! When you play this game you will be asked to find a certain number of animals from a specific continent. Use the pen to touch the correct animals in the picture.

Find Me

In the activity "Find Me", you will be asked to find an animal from a specific continent. Try to remember which animal you have seen in which location. Use the pen to touch the picture when you know the answer.

Follow The Notes

This activity will appear in Asia. You will hear a series of notes that you should remember. Use the pen to touch on the bamboo xylophone in the correct order. See how many you can remember in a round!

Guess Me

This game is like a hangman game with a safari twist! Use the keyboard to guess which letters fill in the blank on the LCD screen. When you think you know what the answer is, use the pen to touch the object in the picture that you think is spelled on the screen.

Hidden Numbers

There are numbers hidden in some scenes. When you start playing Hidden Numbers you will hear a number that you have to find in the picture. When you see it, use the pen to touch the number. Can you find them all?

Let's Count

How good are you at counting? You will be given a certain object to count. Look very carefully at the picture, and use the arrow buttons to explore the scene. When you find the object, use the pen to touch it and you will hear it counted. Keep looking and counting until you have counted them all!

Memory

You will be given a series of objects to find in the picture. Use the pen to touch them in the correct order. As you get them right, more and more objects will be added to the pattern.

Reading Catch

This game tests your ability to read words and match them with the correct object. Look for the word spelled on the LCD screen. Use your pen to touch on the matching object in the picture. Look carefully! You might have to use the arrow buttons to explore the scene and find the correct object.

Word Scramble

In this activity, you can choose which questions you will be challenged with. Use the pen to touch an object in the picture and see it spelled out on the LCD screen. Remember how it is spelled, because it will quickly become scrambled. Use the keyboard to type the letters in the correct order and press Enter.

Touch It, Spell It

Use the pen to touch an object in the picture. You will have a short time to see how it is spelled on the LCD screen, so watch carefully. When the word disappears, try to spell it, using the letters on the keyboard. Press Enter when you are through.

Which Animal

You will hear a specific description of a creature in the picture. Look at the picture carefully, and answer by touching the picture with the pen.

Who Is Bigger

You will hear the names of two objects. Try to determine which animal is bigger and find it in the picture. Use the pen to touch it and see if you are right!